

IN A 3-D TRANSPORTATION WORLD...

Visualization is realistic

Images, animations and diagrams create a precise representation of completed projects that can be viewed from all angles.

Design verification is more effective

Diagrams show exactly how the structure or roadway features interact with the surrounding environment.

Clash detection is exact

The location of all known utilities can be combined into a unified view that clearly indicates clash points.

Contractor interface is seamless

3-D designs, provided to the contractor at award, convey UDOT's requirements and eliminate work for the contractor.

C O M I N G S O O N

UDOT in 3-D

A George Lukes production, starring a cast of thousands including UDOT employees, construction consultants, transportation agency partners, local governments, utilities -- anyone who works with or for UDOT.

Find out more: www.udot.utah.gov/go/3-D

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